YEAR 7  LESSON 6  ASSESSMENT OF LEARNING

TITLE Snakes and Ladders Game

KEY CONCEPTS

◆ Recognise that healthy lifestyles and the well-being of self and others depend on information and making responsible choices.

KEY PROCESS

◆ Use knowledge and understanding to make informed choices about safety, health and well-being.
◆ Assess and manage the element of risk in personal choices and situations.

CONTENT

◆ Ways of recognising and reducing risk, minimising harm and getting help in emergency and risky situations.

LEARNING OUTCOMES

by the end of the lesson pupils will:

◆ Use their learning from the lessons in this unit of work to produce a Snakes and Ladders game.

FUNCTIONAL SKILLS

◆ English/Communication/Listening/Speaking/Writing

RESOURCES

☐ Snakes and Ladders game board sheet (enlarged to A3 size).
☐ Evaluation sheet.
Activity 1
❖ Ask the students to think back over the topics covered in this programme:
  ● School drug policy
  ● Why do we have rules and laws
  ● Consequences of our actions
  ● Images of drug users – how the media portrays drug use
  ● Being your own person, developing assertiveness skills
  ● Managing peer influence
  ● Identifying risks – good/bad
  ● Assessing risk in different situations
  ● Where can you go for help and support
❖ During the course of these lessons, pupils have learnt many new things about drug use. Working in pairs using the Snakes and Ladders worksheet, decorate the squares with a range of good and bad decisions that young people could make around drug use. Remind them poor decisions should be put at the snakes head square and good decisions should be put on the square at the bottom of the ladders. Decorate your game board to make it look as original and exciting as possible, then play your new game!!

Activity 2
❖ Ask each pupil to fill in the evaluation sheet. If there is time discuss the main points in the class.